

# **DAY 1 - Firing Report Form**

## **2021 CMP Virtual Air Rifle Championship**

**INSTRUCTIONS.** This Firing Report is to be completed by the team coach after all athletes on your team finish firing each day of the CMP Virtual Air Rifle Championship. Be sure to complete and enclose this form with your team or individual's fired targets OR scan a copy and email it to [postals@thecmp.org](mailto:postals@thecmp.org). This form should be completed twice, one for each day of 3x20 firing.



Name of Team. \_\_\_\_\_  
*(Please use team name on targets. If multiple teams, indicate which team – Team 1, 2)*

Type of Entry. ☐ Team ☐ Individual

Team Coach or Contact. \_\_\_\_\_

Changes to registration were made: ☐ NO ☐ YES. If yes, please fill in below.

<i>Name &amp; CMP Number – DROPPED</i>	<i>Name &amp; CMP Number – ADDED</i>

*Please mark the targets with the replacement athlete's names. Instructions for this is found in the firing instructions.*

**Event.** ☐ 3x20 – Day 1

DATE FIRED \_\_\_\_\_

**Firing Verification.** At least one verification method should be used to verify firing.

☐ In person witness.

○ Name \_\_\_\_\_ CMP# \_\_\_\_\_

○ Phone Number \_\_\_\_\_

☐ Web-Conference witness.

○ Name \_\_\_\_\_ CMP# \_\_\_\_\_

○ Phone Number \_\_\_\_\_

☐ Video. *Please keep video until results are final.*

☐ Pictures. *Please keep pictures until results are final.*

**Notes.** Please describe any rule issues that came up during firing, such as shots outside of the scoring ring, double loads, etc.

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**Certification** (instructor, coach or parent):

Please initial bullet points and sign below.

- Targets were hung at 10 meters at the correct target heights for each position. \_\_\_\_\_
- Prone, Standing and Kneeling positions were all fired in the correct order. \_\_\_\_\_
- Standard positions were fired. \_\_\_\_\_
- The names on each set of targets match the name of the athlete that fired. \_\_\_\_\_

*I certify that I witnessed the targets enclosed in this package being fired. All requirements in the Official Program for the 2021 CMP Virtual Championship and Firing Instructions were followed.*

Signature: \_\_\_\_\_ Date: \_\_\_\_\_

Phone Number: \_\_\_\_\_

Firing Members – Each team member or individual sign after firing.		
Print Name	CMP Number	Signature

## **DAY 2 - Firing Report Form**

### **2021 CMP Virtual Air Rifle Championship**

**INSTRUCTIONS.** This Firing Report is to be completed by the team coach after all athletes on your team finish firing each day of the CMP Virtual Air Rifle Championship. Be sure to complete and enclose this form with your team or individual's fired targets OR scan a copy and email it to [postals@thecmp.org](mailto:postals@thecmp.org). This form should be completed twice, one for each day of 3x20 firing.



Name of Team. \_\_\_\_\_  
*(Please use team name on targets. If multiple teams, indicate which team – Team 1, 2)*

Type of Entry. ☐ Team ☐ Individual

Team Coach or Contact. \_\_\_\_\_

Changes to registration were made: ☐ NO ☐ YES. If yes, please fill in below.

<i>Name &amp; CMP Number – DROPPED</i>	<i>Name &amp; CMP Number – ADDED</i>

*Please mark the targets with the replacement athlete's names. Instructions for this is found in the firing instructions.*

**Event.** 3x20 – Day 2

DATE FIRED \_\_\_\_\_

**Firing Verification.** At least one verification method should be used to verify firing.

☐ In person witness.

- Name \_\_\_\_\_ CMP# \_\_\_\_\_
- Phone Number \_\_\_\_\_

☐ Web-Conference witness.

- Name \_\_\_\_\_ CMP# \_\_\_\_\_
- Phone Number \_\_\_\_\_

☐ Video. *Please keep video until results are final.*

☐ Pictures. *Please keep pictures until results are final.*

**Notes.** Please describe any rule issues that came up during firing, such as shots outside of the scoring ring, double loads, etc.

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**Certification** (instructor, coach or parent):

Please initial bullet points and sign below.

- Targets were hung at 10 meters at the correct target heights for each position. \_\_\_\_\_
- Prone, Standing and Kneeling positions were all fired in the correct order. \_\_\_\_\_
- Standard positions were fired. \_\_\_\_\_
- The names on each set of targets match the name of the athlete that fired. \_\_\_\_\_

*I certify that I witnessed the targets enclosed in this package being fired. All requirements in the Official Program for the 2021 CMP Virtual Championship and Firing Instructions were followed.*

Signature: \_\_\_\_\_ Date: \_\_\_\_\_

Phone Number: \_\_\_\_\_

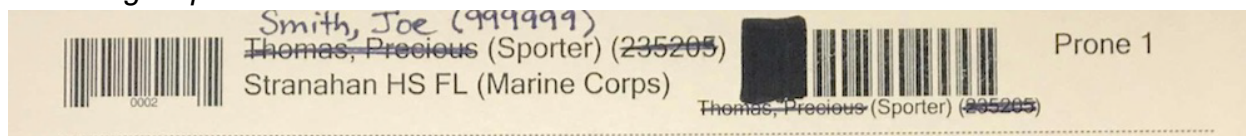
Firing Members – Each team member or individual sign after firing.		
Print Name	CMP Number	Signature

# Firing Instructions

Enclosed you should find the target sets, *Firing Report Forms*, *Firing Instructions* and the *Range Officer Script* for the 2021 CMP Virtual Championship.

## Before Firing:

- ⊞ **Check Targets.** The targets will have the names and positions printed on each target and are marked for Day 1 and Day 2. Be sure the targets are for the correct day of firing. There is no need to write additional information on the targets unless you are making a score notation (i.e., first sighting shot outside of scoring ring or double loads) or need to update an athlete name.
- ⊞ **Hanging Firing Distance.** All firing must be done on a range where the targets are placed 10 meters (33 feet) from the firing line.
- ⊞ **Targets.** Hang the six record targets at the designated target heights. Prone – 19.7 in., Standing – 55 in., Kneeling – 31.5 in. (Rule 5.5.4). If possible, two targets should be hung at once for each position. For ranges where only one target can be hung at a time, additional sighting time should be given between target changes.
- ⊞ **Fire Record Targets.** After making sure each athlete has the proper targets, the team may fire their postal targets by following these instructions. If you have any questions or require additional information, please contact CMP Competitions at 419-635-2141 or email, [postals@thecmp.org](mailto:postals@thecmp.org).
- ⊞ **Replacing Athletes.** If an athlete is unable to fire, and another will replace him/her, please fill out the top portion of the *Firing Report Form*. Draw a vertical line through the barcode on the right side of the target, cross out the athlete's name and print the athlete's name that did fire above. Do this on all twelve targets. The replacement athlete must have fired in the earlier phase of the competition. The same athlete should be used for Day 1 and Day 2, unless in the cases of illness or a disciplinary issue. If a change is necessary, please describe the reason in the notes section of the *Firing Report Form*.



## During Firing:

- ⊞ **Sighting Shots.** Competitors may fire as many sighting or practice shots as they wish during sighting stages. All sighting shots must be fired at the two bullseyes in the center of the target that are printed inside the oval guard ring and marked with

an “SS.” Any shot that strikes outside of the guard ring during sighters must be marked (instructor/coach may circle and write “SS” next to shot to indicate this.)

- σ **Record Shots.** Athletes should fire one shot at each of the record bulls. If an athlete makes a mistake and fires two record shots at one record bullseye, leave another bullseye on that target blank so that there will still be no more than 10 total record shots on that target (there is no penalty for this for the first two times it is done in the 60-shot event). Please circle any instance where this happens three or more times and note this in the *Firing Report Form*.
- σ **Crossfire.** A crossfire is when an athlete fires on the targets of another athlete. Please circle these shots, write “Crossfire” and note in the *Firing Report Form* what occurred. Include the names of both athletes involved (if known).

### Procedures for Firing the Postal Competition:

- σ **Range Command Script.** A range command script is available at the end of this document for conducting each 3x20.

Stage	Activity	Time Limit
Stage 1	Preparation and Sighting Stage for Prone	8 minutes
Stage 2	<b>Prone Record</b>	20 minutes
Stage 3	Changeover Period	5 minutes
Stage 4	Standing Sighters	5 minutes
Stage 5	<b>Standing Record</b>	25 minutes
Stage 6	Changeover Period	5 minutes
Stage 7	Kneeling Sighters	5 minutes
Stage 8	<b>Kneeling Record</b>	20 minutes

In certain ranges, only one target can be hung in each position. If this is the case, the following time limits should be followed. Note: The script covers when two targets are hung at once. If only one target can be hung, please adapt the script for the additional target changes and sighting periods.

Stage	Activity	Time Limit
Stage 1	Preparation and Sighting Stage for Prone	8 minutes
Stage 2	Prone Target 1 Record	10 minutes
Stage 3	Sighting	5 minutes
Stage 4	Prone Target 2 Record	10 minutes
Stage 5	Changeover Period	5 minutes
Stage 6	Sighting for Standing	5 minutes
Stage 7	Standing Target 1 Record	15 minutes
Stage 8	Sighting Standing	5 minutes

Stage 9	Standing Target 2 Record	15 minutes
Stage 10	Changeover Period	5 minutes
Stage 11	Sighting for Kneeling	5 minutes
Stage 12	Kneeling Target 1 Record	10 minutes
Stage 13	Sighting for Kneeling	5 minutes
Stage 14	Kneeling Target 2 Record	10 minutes

### After Firing the Postal Competition:

- σ **Checking Fired Scores.** After your athletes finish firing, you may wish to estimate the scores of their targets before sending them to the CMP for official scoring. If you do this, **do not use a scoring gauge (plug) to check shot values**. The insertion of a scoring gauge may distort the shot holes and cause a false reading by the scoring system. You may use an **Eagle Eye™** or scoring template (overlay) to aid you in estimating target scores. When checking the fired targets, everyone should handle the targets by edges; do not touch the shot holes. Evidence of tampering with pellet holes is grounds for disqualification.
- σ **Collecting Targets.** Please keep Day 1 and Day 2 targets separate. They must be scored separately in Orion and mixing targets will cause scoring to take longer.
- σ **Returning Targets.** When unit firing is complete, the team contact must complete the *Firing Report Form*, place all fired postal record targets and the *Firing Report Forms* in an envelope and forward the complete package to CMP using the provided FedEx return label. Alternatively, teams that have access to the Orion Scoring System are encouraged to send their targets to CMP Electronically. This will eliminate the need to mail your targets. Regardless of the method of submission, all targets need to be returned by 14 April 2021.
- σ **Scoring and Results.** The CMP will score all targets and post all scores in ranked results lists on the CMP website at [ct.thecmp.org/2021CMPPostalResults](http://ct.thecmp.org/2021CMPPostalResults). Protests of shots will be handled in accordance to rule 8.5.5 of the *National Standard Three-Position Air Rifle Rules*. Protests can be made by phone at 419-635-2141 or e-mail [postals@thecmp.org](mailto:postals@thecmp.org).

**Shipping Targets.** All official targets for your team should be forwarded to the CMP in one package. A FedEx Express Pak and return label is provided. If you have uploaded your target images over Orion, there is no need to send back the targets. Please discard label.

**Orion Submission.** Teams that have access to the Orion Scoring System may send their targets to CMP electronically, and do not need to ship targets. To send targets to CMP, Orion users must do the following. Teams are encouraged to send files immediately after firing. **Each 3x20 match must be scanned and score separately.**

- Create a new local match in Orion, with a 3x20 course of fire (under the National Standard Three-Position Air Rifle Rules).
- The match name should include the name of the school/club and CMP VIRTUAL DAY 1 OR 2. EX. Port Clinton Rifle Club CMP Virtual DAY 1
- Scan and score all targets.
- Share files with CMP. Go to Match ⇒ Export Results ⇒ Share Match Directory ⇒ with Civilian Marksmanship Program.
- Click “Yes” to send all match files and Target Images.
- The process will take a few minutes. A green status bar will appear indicating the progress. Keep Orion open until you receive the confirmation message.
- Submit the *Firing Report Form* by email to [postals@thecmp.org](mailto:postals@thecmp.org).
- **Repeat this process with the second 3x20. The two sets of targets should not be scanned into the same match file.**



## Match Script – CMP Virtual Championship

### COMMANDS

### INSTRUCTIONS

**20:00 to 30:00 minutes before Start Time**

**WELCOME TO THE CMP VIRTUAL THREE-POSITION AIR RIFLE CHAMPIONSHIP.**

**RELAY NUMBER (Relay Number) YOU MAY MOVE YOUR RIFLES AND EQUIPMENT TO THE FIRING LINE...GROUND YOUR RIFLES**

*The Range Officer begins each relay by calling athletes to the firing line and then welcoming them to the competition.*

**Distributing Targets – Pass out 6 targets to each athlete.**

**THESE ARE YOUR COMPETITION TARGETS. BE SURE YOUR NAME IS WRITTEN AT THE TOP. VERIFY THAT THE CORRECT PHASE OF THE MATCH IS SHOWN AT THE TOP. TODAY'S MATCH IS DAY (1 or 2).**

**Hanging Targets**

***IS THE LINE CLEAR?***

***THE LINE IS CLEAR...GO FORWARD AND HANG TARGETS. BE SURE THAT THE TARGETS ARE HUNG IN THE CORRECT POSITIONS.***

*Verify that all rifles are grounded with safety flags inserted.*

*Coaches, athletes or target handlers may go downrange to hang targets. No one may handle rifles while personnel are downrange.*

**After all targets are hung and all personnel are back from downrange:**

**YOU MAY UNCASE AND HANDLE YOUR RIFLES**

**TAKE YOUR POSITIONS**

*The **TAKE YOUR POSITIONS** command should be given at least 15 minutes before the Start Time (the time when Match firing starts) and*

## Match Script – CMP Virtual Championship

COMMANDS	INSTRUCTIONS
	<p><i>allow a minimum of five minutes for athletes to prepare</i></p> <p><i>After being instructed to take their positions, athletes may set up their equipment, take their prone positions and do holding and aiming exercises. Safety flags may not be removed.</i></p>
<b>After a minimum of 5:00 minutes:</b>	
<p><b>PREPARATION AND SIGHTING TIME...</b></p> <p><b>TIME LIMIT 8 MINUTES...START</b></p>	<p><i>This is a combined Preparation and Sighting Time. During this period, athletes may get into their firing positions, remove safety flags and dry fire or fire sighting shots.</i></p>
<b>30 SECONDS</b>	<p><i>The Range Officer gives a 30 second warning after 7 minutes, 30 seconds.</i></p>
<b>After 8:00 minutes</b>	
<p><b>SIGHTING SHOTS...STOP</b></p>	<p><i>After the command <b>STOP</b> between the Sighting and Record stages, rifles may remain loaded and in position ready for the Record Fire <b>START</b> command.</i></p>
<p><b>PRONE RECORD FIRE...</b></p> <p><b>20 (or 10) SHOTS IN A TIME LIMIT OF 20 (or 10) MINUTES...START</b></p>	<p><i>The time limit begins when the command <b>START</b> is given.</i></p>
<b>FIVE (5) MINUTES</b>	<p><i>The Range Officer gives five- and two-minute warnings.</i></p>
<b>TWO (2) MINUTES</b>	
<b>After 20:00 minutes</b>	

Match Script – CMP Virtual Championship	
COMMANDS	INSTRUCTIONS
<b>STOP—UNLOAD</b>	<i>When the <b>STOP—UNLOAD</b> command is given, all athletes must insert safety flags and ground their rifles.</i>
<b>IS THE LINE CLEAR?</b>	<i>Verify that all rifles are grounded with safety flags inserted.</i>
<b>THE LINE IS CLEAR...GO FORWARD AND CHANGE TARGETS</b>	<i>Coaches, athletes or target handlers may go downrange to hang targets. No one may handle rifles while personnel are downrange.</i>
<b>After all targets are changed and all personnel are back from downrange:</b>	
<b>TAKE YOUR POSITIONS, YOUR FIVE-MINUTE CHANGEOVER TIME FOR THE STANDING POSITION BEGINS NOW</b>	<i>After being instructed to take their positions, athletes may change their equipment, take their standing positions, remove safety flags and dry fire.</i>
<b>After 5:00 minutes</b>	
<b>STANDING POSITION SIGHTING STAGE...TIME LIMIT FIVE MINUTES...START</b>	<i>This is a combined Preparation and Sighting Stage. During this period, athletes may get into their firing positions, remove safety flags and dry fire or shoot sighting shots.</i>
<b>30 SECONDS</b>	<i>The Range Officer gives a 30 second warning after 4 minutes, 30 seconds.</i>
<b>After 5:00 minutes</b>	
<b>SIGHTING SHOTS...STOP 20 (or 10) RECORD SHOTS IN A TIME LIMIT OF 25 (or 15) MINUTES...START</b>	<i>After the command <b>STOP</b> between the Sighting and Record stages, rifles may remain loaded and in</i>

## Match Script – CMP Virtual Championship

COMMANDS	INSTRUCTIONS
<p><b>FIVE (5) MINUTES</b></p> <p><b>TWO (2) MINUTES</b></p>	<p><i>position ready for the Record Fire <b>START</b> command.</i></p> <p><i>The time limit begins when the command <b>START</b> is given.</i></p> <p><i>The Range Officer gives five- and two-minute warnings.</i></p>
<b>After 20:00 minutes</b>	
<p><b>STOP—UNLOAD</b></p> <p><b>IS THE LINE CLEAR?</b></p> <p><b>THE LINE IS CLEAR...GO FORWARD AND CHANGE YOUR TARGETS</b></p>	<p><i>When the <b>STOP—UNLOAD</b> command is given, all athletes must insert safety flags and ground their rifles.</i></p> <p><i>Check that all rifles are grounded with safety flags inserted.</i></p> <p><i>Coaches, athletes or target handlers may go downrange to hang targets. No one may handle rifles while personnel are downrange.</i></p>
<b>After all targets are changed and all personnel are back from downrange:</b>	
<p><b>TAKE YOUR POSITIONS, YOUR FIVE-MINUTE CHANGEOVER STAGE FOR THE KNEELING POSITION BEGINS NOW</b></p>	<p><i>After being instructed to take their positions, athletes may change their equipment, take their kneeling positions, remove safety flags and dry fire.</i></p>
<b>After 5:00 minutes</b>	
<p><b>KNEELING POSITION SIGHTING STAGE...TIME LIMIT FIVE MINUTES...START</b></p>	<p><i>This is a combined Preparation and Sighting Stage. During this period, athletes may get into their firing</i></p>

## Match Script – CMP Virtual Championship

COMMANDS	INSTRUCTIONS
30 SECONDS	<p><i>positions, remove safety flags and dry fire or fire sighting shots.</i></p> <p><i>The Range Officer gives a 30 second warning after 4 minutes, 30 seconds.</i></p>
<b>After 5:00 minutes</b>	
<p><b>SIGHTING SHOTS...STOP</b></p> <p><b>20 (or 10) SHOTS IN A TIME LIMIT OF 20 (or 10) MINUTES...START</b></p> <p><b>FIVE (5) MINUTES</b></p> <p><b>TWO (2) MINUTES</b></p>	<p><i>After the command <b>STOP</b> between the Sighting and Record stages, rifles may remain loaded and in position ready for the Record Fire <b>START</b> command.</i></p> <p><i>The time limit begins when the command <b>START</b> is given.</i></p> <p><i>The Range Officer gives five- and two-minute warnings.</i></p>
<b>After 20:00 (or 10:00) minutes</b>	
<p><b>STOP—UNLOAD</b></p> <p><b>IS THE LINE CLEAR?</b></p> <p><b>THE LINE IS CLEAR...GO FORWARD AND REMOVE TARGETS</b></p>	<p><i>When the <b>STOP—UNLOAD</b> command is given, all athletes must insert safety flags and ground their rifles.</i></p> <p><i>Range Officers must verify that all rifles are grounded with safety flags inserted.</i></p> <p><i>Coaches, athletes or target handlers may go downrange to remove</i></p>

## Match Script – CMP Virtual Championship

### COMMANDS

### INSTRUCTIONS

	<i>targets. No one may handle rifles while personnel are downrange.</i>
<b>Collecting Targets</b>	
	<i>Be sure athletes or target handlers only touch the targets by the edges. Place all of the targets for each 3x20 together. Please do not mix Day 1 and Day 2. Each Day MUST BE SCORED AS SEPARATE MATCHES.</i>
<b>After all targets are removed and all personnel are back from downrange:</b>	
<b>ATHLETES, YOU MAY REMOVE YOUR EQUIPMENT FROM THE FIRING LINE</b>	<i>Athletes are instructed to remove their equipment from the firing line to prepare for the next relay of athletes. Athletes who wish to case their rifles before removing them from the firing line are authorized to close the rifle actions and discharge air or gas before casing them.</i>
<b>YOU MAY DISCHARGE AIR OR GAS DOWNRANGE</b>	