

**75
YEARS
LATER**

MATCH PROGRAM **UPDATE!**

VOLUME V

CMP TALLADEGA MARKSMANSHIP PARK

JUNE 6-9

CMP D-Day Matches Step Back in Time to Honor U.S. War Vets at Normandy in 1944



US Army M3A1 Halftrack



US Army Stuart Light Tank

The CMP is pleased to partner with the **U.S. Veterans' Memorial Museum** and **Dixie Division Motor Vehicles Club** to bring their fully-restored WWII US Army & Marine Corps Jeeps, a 75mm pack Howitzer, a 1943 Stuart M5A1 Light Tank, a M3A1 Halftrack, a U.S. Army field kitchen, field communications gear and more!

Dixie Wing of the Commemorative Air Force Joins CMP in Recognition of D-Day 75th!

The **Dixie Wing** of the **Commemorative Air Force** will perform five fly-overs during the 2019 D-Day Event at CMP Talladega.

In addition to military vehicles and related attractions, Dixie Wing will fly their WWII North American LT-6 and Fairchild PT-19 fighter trainers over CMP Talladega at the opening ceremony, each morning of the matches during the National

Anthem and once again at the conclusion of the Vintage Sniper Rifle Team Match on closing day.



LT-6 Texan

PT-19A





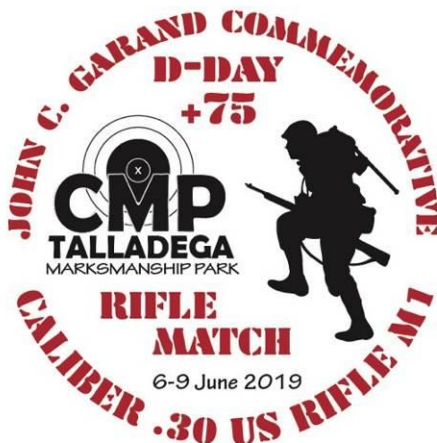
2019 CMP TALLADEGA D-DAY MATCHES

6-9 June 2019



Sponsored by
The Civilian Marksmanship Program

Match Director – Christie Sewell
Park Manager – Joey Hardy



**Competitions Hosted at the
CMP Talladega Marksmanship Park**

For more information:

<http://thecmp.org/competitions/talladega-marksmanship-park/>

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INVITATION: The Civilian Marksmanship Program would like to invite you to join us for a very special match weekend event at the CMP Talladega Marksmanship Park in Talladega County, Alabama. This year we will be commemorating the 75th anniversary of the Allied Forces' D-Day landing at Normandy Beach. The event will include Garand, Springfield and Vintage Military matches, including a three-gun aggregate. We will also conduct a Carbine Match, Vintage Sniper rifle team match, a 1911 As-Issued Pistol match and a Military & Police Pistol Match. There will also be ceremonies, giveaways and World War II memorabilia in remembrance of this special date in U.S history.

CMP TALLADEGA MARKSMANSHIP PARK: The Park was created to support the CMP's mission to promote firearm safety and marksmanship with an emphasis on youth. As a result, participants will enjoy the complete CMP experience including clinics, open public marksmanship and CMP's trademark games and match events.

The facility includes 100, 200, 300 and 600-yard rifle ranges equipped with electronically-scored targets, plus 25 and 50-yard and 50-foot pistol ranges. In addition, CMP Talladega features 15 action pistol bays, a trap field, a five-stand field, a shotgun sports cluster including a one-mile, 15-station sporting clays field with the new Crazy Quail Quad. The Quad base rotates 360 degrees and allows up to four target throwing machines for unlimited throwing scenarios. The crown jewel of the park is the 13,000 square-foot CMP Park Club House (featuring indoor and outdoor viewing areas of the main rifle range), a CMP Pro Shop, classrooms and lounge areas. There are no alcoholic beverages allowed at the CMP Talladega Marksmanship Park.

To learn more about the CMP Talladega Marksmanship Park and its many activities, please visit: <http://thecmp.org/competitions/talladega-marksmanship-park/>

Match & Event Schedule:

Note: All match start times listed in this schedule are the times when firing starts. Competitors must arrive at the range in sufficient time to pick up scorecards, have rifles inspected, and attend the safety briefing. (We recommend one hour prior to firing.) The registration will be located in the range clubhouse.

***Check in will close after the days firing is complete**

***Rifle & Pistol Inspections/Trigger Weighing will be throughout the day**

DATE/TIME	EVENT	LOCATION
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THURSDAY 6 JUNE

9:00AM-3:00PM	Competitor Check-In	Clubhouse
10:00AM	M1 Maintenance Clinic	Clubhouse
12:00PM	GSM New Shooter Clinic w/live fire practice	Clubhouse Range #1
2:00PM-4:00PM	Open Practice for D-Day Competitors Only	Range #1
4:00PM	Special D-Day Ceremony w/refreshments	Clubhouse

FRIDAY 7 JUNE

7:30AM-1:00PM	Competitor Check-In	Clubhouse
8:45AM	Roll Call GSM Military Match Relay 1 & 2	Range #1
9:00AM	GSM* Military Rifle Match Relay 1 & 2	Range #1
10:45AM	Roll Call GSM Military Match Relays 3 & 4	Range #1
11:00AM	GSM* Military Match Relay 3 & 4	Range #1
12:45PM	Roll Call GSM Military Match Relays 5 & 6	Range #1
1:00PM	GSM* Military Match Relay 5 & 6 (Only if Needed)	Range #1
12:45PM	Roll Call/Range Safety Briefing Pistol Matches	Range #3
1:00PM	1911 As-Issued Pistol Match	Range #3
	Military & Police Pistol Match	

1 Relay 1911 As-Issued Pistol Match followed by 1 Relay of Military & Police Pistol Match

**Garand/Springfield/Vintage Military*

SATURDAY 8 JUNE

8:45AM	Roll Call GSM Military Match Relay 1 & 2	Range #1
9:00AM	GSM* Military Rifle Match Relay 1 & 2	Range #1
10:45AM	Roll Call GSM Military Match Relays 3 & 4	Range #1
11:00AM	GSM* Military Match Relay 3 & 4	Range #1
12:45PM	Roll Call GSM Military Match Relays 5 & 6	Range #1
1:00PM	GSM* Military Match Relay 5 & 6 (Only if Needed)	Range #1
12:45PM	Roll Call/Range Safety Briefing Pistol Matches	Range #3
1:00PM	1911 As-Issued Pistol Match	Range #3
	Military & Police Pistol Match	

1 Relay 1911 As-Issued Pistol Match followed by 1 Relay of Military & Police Pistol Match

1:30PM	Roll Call Carbine Match	Range #2
2:00PM	Carbine Match	Range #2
4:30PM	Award Ceremony	Clubhouse
5:00PM	Cookout	Clubhouse

SUNDAY 9 JUNE

7:30AM-8AM	Competitor Check-In	Clubhouse
8:45AM	Range Safety Briefing Vintage Sniper Match	Range #1
9:00AM	Vintage Sniper Match	Range #1
12:00PM	Award Ceremony	Clubhouse

(or 30 mins after the Vintage Sniper Match)

**Garand/Springfield/Vintage Military*

Celebrate History!

Throughout the event there will be active and static displays of WWII era equipment, vehicles and memorabilia reminiscent of the D-Day time period. CMP welcomes competitors to attend the matches in period uniforms and bring historic items for display. Contact us with questions or suggestions.

TALLADEGA D-DAY EVENT

SPONSORS:



TALLADEGA RANGE DIAMOND SPONSORS



Events & Information

GARAND-SPRINGFIELD-MILITARY NEW SHOOTER RIFLE

CLINIC: This clinic is recommended for all new shooters who plan to shoot in the following CMP Games; John C. Garand, Springfield and Vintage Military Rifle or the M1 Carbine Matches. However, anyone may attend, whether or not they will shoot in the CMP Games Matches. The course consists of two hours of classroom instruction and demonstrations. There will also be live-fire practice available following the clinic instruction. Steve Cooper, CMP Training, Education & Marketing Manager, will instruct the clinic.

GARAND MAINTENANCE CLINIC: CMP Armorsers will present this clinic on disassembly, assembly and maintenance of M1 Garand Rifles. Special attention will be given to accurizing steps that can be taken with these rifles and still keep them legal for firing in CMP-sanctioned As-Issued Military Rifle Matches.

D-DAY GARAND, SPRINGFIELD AND VINTAGE MILITARY

ANNIVERSARY MATCH: John C. Garand Rifle, Springfield Rifle, and Vintage Military Rifle Matches will be fired on the same range during the Talladega D-Day Match. **Competitors may only fire a maximum of three times.**

Competitors are required to select their relay and relay time. If you are sharing equipment or wish to fire with someone you will need to type the competitors name in the special squadding request box upon registration. If there are any other requests, they may be emailed to Competitions@TheCMP.org.



There will be a Three Gun Aggregate award for the competitor firing a Garand, Springfield, and a Vintage Military Rifle. Only the scores from competitors firing these three rifles will be calculated for the Three Gun Aggregate.

The CMP Games As-Issued Military Rifle events are:

1. **John C. Garand Match**—for competitors who fire “as-issued” Caliber .30 U. S. M1 Garand rifles that comply with CMP Games Rule 4.2.2. A competitor may fire a U. S. M1 Carbine in a John C. Garand Match.
2. **Springfield Match**—for competitors who fire “as-issued” Caliber .30 U. S. M1903 or M1903A3 Springfield rifles that comply with CMP Games Rule 4.2.3.
3. **Vintage Military Rifle Match**—for competitors who fire manually operated foreign military rifles that comply with CMP Games Rule 4.2.5 or who fire other manually operated U. S. military rifles (M1917 or Krag) that comply with CMP Games Rule 4.2.4.



M1 CARBINE MATCH: For competitors who fire USGI As-Issued M1 Carbines or Commercial Carbines (CMP Games Rule 5.2.1).

The course of fire for the Carbine Match is given below (CMP Games Rule 5.5.1 Table 5, page 51). All firing is at 100 yards on the SR-1 target.

- ⊙ Stage 1— 5 sighting shots in any position, 10 shots for record slow fire prone, 15 minutes (loading from magazine permitted).
- ⊙ Stage 2—10 shots prone from standing rapid-fire in 60 seconds.
- ⊙ Stage 3—10 shots sitting or kneeling from standing rapid-fire in 60 seconds.
- ⊙ Stage 4—10 shots standing slow fire in 10 minutes.

CMP AS-ISSUED 1911 PISTOL MATCH: Pistols used must be a U.S. Armed Forces issue M1911 caliber .45 ACP pistol or a commercial pistol of the same type and caliber (CMP Games Rule 7.2.2). All firing in the CMP As-Issued M1911 Pistol Match will be at 25 yards on electronically-scored targets, equivalent to the standard 25-yard NRA B-8 target. Competitors will use both left- and right-handed firing position depending on the stage. The course of fire consists of four stages:

- ⊙ Five sighters plus ten shots (5+5) for record in 10 minutes. Standing, with one (left or right-handed) or with a two-handed grip.
- ⊙ Ten shots (5+5) in five minutes, Standing, with left single-handed grip.
- ⊙ Ten shots (5+5) in five minutes, Standing, with right-handed grip.
- ⊙ Ten shots (5+5) in 70 seconds, Standing, with one (left or right-handed) or with a two-handed grip.

After each stage, targets will be scored, and new targets posted. (CMP Games Rule 7.5.2 Table 9, page 66).

MILITARY & POLICE SERVICE PISTOL MATCH: Pistols must be semi-auto pistols that are practical or suitable for issue as a Military or Police Service Pistols. The pistol must comply with the following requirements: Pistol calibers cannot be smaller than 9mm or larger than .45 cal. Barrels may not be more than five (5) inches in length. Pistols must have a single or striker action trigger pull of not less than 4.0 pounds (Glock and Springfield Armory XD pistols with barrels no longer than five (5) inches are permitted). Pistols may not be match conditioned. Pistols must be equipped with standard issue non-adjustable sights. Ammunition used with Military & Police Service Pistols must be loaded with full metal-jacketed round nose bullets. (CMP Games rule 7.2.3)

All firing in the Military & Police Service Pistol Match will be at 25 yards on electronically-scored targets, equivalent to the standard 25-yard NRA B-8 target. Competitors will use both left and right handed

firing position depending on the stage. The course of fire consists of four stages:

- ⊙ Five sighters plus ten shots (5+5) for record in 10 minutes. Standing, with one (left or right-handed) or with a two-handed grip.
- ⊙ Ten shots (5+5) in five minutes, Standing, with left single-handed grip.
- ⊙ Ten shots (5+5) in five minutes, Standing, with right-handed grip.
- ⊙ Ten shots (5+5) in 70 seconds, Standing, with one (left or right-handed) or with a two-handed grip.

VINTAGE SNIPER MATCH: Competitors must use Korean War, World War II or earlier as-issued military sniper rifles or replicas of those rifles. Optics on these rifles must also be original issue or replica scopes from the same period. A complete list of approved rifles and optics is provided in the current edition of CMP Games Rules (see rule 6.0 and Table 7, pages 53-57). The course of fire for this match is designed to reproduce the conditions under which skilled long-range military riflemen operated. Two riflemen work together as a team. During the match, each team member functions alternately as a shooter or a spotter. After one team member finishes firing, they switch roles and the other team member fires. Firing is done at distances of 300 and 600 yards from the prone position. Shooters may use either a sling or sand bag support, but not both. Wind doping is critical, and firing must be done quickly. Participants fire on electronically-scored targets in a fixed position, simulating an exposure of 20 seconds and withdrawn for 20 seconds via commands from center line.

Course of Fire

- ⊙ Sighting—300 yards. Unlimited sighters in 5 minutes. One or both team members may fire sighters during the period.
- ⊙ Stage 1—300 yards. The first team member fires 10 shots prone during 20-second simulated target exposures. The shooter and spotter then change roles.

- ⊙ Stage 2—300 yards. The second team member fires 10 shots prone during 20-second simulated target exposures.
- ⊙ Sighting, 600 yards. Unlimited sighters in 5 minutes. One or both team members may fire sighters during the period.
- ⊙ Stage 3—600 yards. The first team member fires 10 shots prone during 20-second simulated target exposures. The shooter and spotter then change roles.
- ⊙ Stage 4-- 600 yards. The second team member fires 10 shots prone during 20-second simulated target exposures.

Teams are ranked according to their total score for 40 shots.

No ammunition will be provided for this match. Competitors may use any safe ammunition. Hand loads are permitted. No tracer, armor-piercing or incendiary-type ammunition or projectiles maybe used (CMP Games Rule 6.3.4).



U.S. GI's approach the coast of Normandy in a landing craft, 6 June, 1944.

*General Dwight
Eisenhower provides
words of encouragement to
members of the 101st
Airborne Division prior to
the D-Day landing.*



Range & Match Information

RULES: This competition is governed by the 2019 7th Edition of the CMP Competition Rules for CMP Games.

Copies of the rules may be downloaded from the CMP website at <http://thecmp.org/competitions/cmp-competitions-rulebooks/>.

A CMP Range Safety Card is mandatory to fire on the CMP Talladega range. Range Safety Cards are received after taking the safety class at the CMP Park Club House. Classes will be held every hour or as needed Thursday 9 June through Sunday 9 June, from 7:30AM until close of business each day.



SQUADDING: Entries for the D-Day Anniversary Garand, Springfield, Vintage Military Matches are limited to a total of 300 competitors. During online registration competitors will be required to choose their relay preference. Squadding for the Vintage Sniper match will be decided the day of the event. Relay assignments for the Garand Match, Springfield Match, Vintage Military Match and Carbine Match will be pre-assigned, posted online and printed on the competitor's label.

Each relay will serve as assistant range safety officers for the relay they are partnered with. For example, relay 2 will be range officers for relay 1 and vice versa. Please note this may be the relay before, requiring you to arrive at the range an hour earlier than your relay's firing time.

CMP Match Results & Awards

MATCH RESULTS: Scores will be displayed live in the CMP Competition Tracker results system at www.TheCMP.org. Scores and competitor rankings may also be displayed electronically on the range and in the CMP Park Club House throughout the competition. Preliminary and final printed results bulletins will be posted in the CMP Park Club House.

CMP COOKOUT: Each competitor will also receive a Cookout ticket. Extra Cookout tickets may be purchased for \$10. Payment may be made online with your registration, or taken at the CMP Park Club House upon check in.

AWARDS: An awards ceremony will be conducted at the CMP Park Club House 8 June at 5:30PM and 9 June at 12:00PM (or 30 minutes after the conclusion of the Vintage Sniper Match).

© All competitors in the match will receive a commemorative D-Day Anniversary Match T-Shirt and a CMP D-Day facsimile Dog Tag.

© Competitors who fire established cut scores will receive Eastern CMP Games Gold, Silver or Bronze Achievement Medals with neck ribbons. Competitors who fire established cut scores in the EIC matches will receive Achievement Pins. Cut scores are established so that approximately 40% of the match competitors can expect to earn these coveted medals/pins. The top one-sixth of this group receives gold, the next two-sixths silver and the next three-sixths bronze medals. Scores in the chart are the 2019 CMP Achievement Award Cut Scores.

2019 Match Cut Scores			
Event	Gold	Silver	Bronze
John C. Garand Match, 30 shots	280+	273-279	261-272
Springfield Rifle Match, 30 shots	280+	272-279	264-271
Vintage Military Rifle Match, 30 shots	279+	269-278	258-268
M1 Carbine Match, 40 shots	354+	340-353	323-339
Manual Vintage Sniper Team Match (2-person team)	383+	372-382	358-371
Semi-Auto Vintage Sniper Team Match (2-person team)	368+	352-367	342-351
As-Issued M1911 Pistol Match	375+	348-374	325-347
Military & Police Service Pistol Match	370+	349-369	325-348

© The CMP will award plaques recognizing the High Competitor, High Senior, High Grand Senior, High Women and High Junior in the Garand, Springfield and Vintage & Modern Military Rifle matches.

- © There will be special **Three-Gun Aggregate** Awards for the shooters who fire high scores in the Garand, Springfield and Vintage Military Rifle matches.
- © High Overall, High Senior, High Grand Senior, High Women and High Junior award plaques will be presented for the Carbine Match.
- © Award Plaques will be presented to the Match Winner, High Senior, High Grand Senior, High Women and High Junior of the CMP As-Issued 1911 Pistol Match and Match Winner of the Military & Police Service Pistol Match
- © The top three teams in the Vintage Sniper Team Match (Manual and Semi-Automatic) will receive plaques.

**Plaques will be awarded in individual categories with at least five (5) eligible competitors. Team plaques must have at least three (3) teams for award plaques to be presented*



Registration Information

HOW TO REGISTER: Online registrations will be accepted until the match capacity is reached, after that your registration will be put on a waitlist. To register go to the Talladega D-Day Match homepage: <http://thecmp.org/competitions/matches/talladega-d-day-match/>.

Entry fees are:

MATCH	ADULT FEE	JUNIOR FEE
M1 Maintenance Clinic	\$20.00	\$10.00
GSM New Shooter Clinic w/Live Fire	\$20.00	\$10.00
One Garand/Springfield/Vintage Military Matches	\$50.00	\$25.00
Two Garand/Springfield/Vintage Military Matches	\$90.00	\$45.00
Three Garand/Springfield/Vintage Military Matches	\$125.00	\$60.00
1911 As-Issued Pistol Match	\$20.00	\$10.00
Military & Police Pistol Match	\$20.00	\$10.00
Carbine Match	\$50.00	\$25.00
Vintage Sniper Match	\$25.00	\$25.00

Competitors who are age 18 or older must complete and sign a notarized CMP Eligibility Affidavit and Liability Agreement. This can be completed prior to arrival or it may be signed at the marksmanship park. Entrants may download and print a copy of the adult liability release form by clicking the following link:

<http://thecmp.org/wp-content/uploads/Affidavit.pdf>.

Competitors under the age of 18 must provide a Parent Consent Form completed upon arrival. You can download and print a copy of the Jr. Liability Release by clicking here: http://thecmp.org/wp-content/uploads/Jr_Release.pdf.

CMP SPORTS PRO SHOP: The CMP Sports Pro Shop is located in the CMP Park Club House, and will provide shoppers an opportunity to purchase a wide variety of park and shooting-related accessories and memorabilia. CMP will sell firearms, ammunition, gear and other shooting supplies.

HOUSING: Lodging is available at a reduced rate in the Anniston/Oxford, AL area, east of the park about 20 minutes away. CMP Corporate Rate reservations must be made by direct call--ask for the "Civilian Marksmanship Program" or "CMP" Rate. For a list of lodging available click here: <http://thecmp.org/competitions/cmp-national-matches/area-lodging-links/area-lodging-links-al/>.

DIRECTIONS: The CMP Talladega Marksmanship Park is located south of the Talladega Superspeedway. The address is 4387 Turner Mill Road, Talladega AL 35160.

From Interstate 20, take Exit 173 and travel west on Speedway Blvd. past the Talladega Superspeedway and turn left on Allen Road. Merge to the right onto Jackson Trace Road, turn left at Turner Mill Road and the CMP Talladega Marksmanship Park will be located on the right. Directional signs will be posted from Speedway Blvd. to the park entrance.

Soldiers and civilians rejoice when the war in Europe ended in 1945



NOTES: _____



CMP Talladega D-Day Matches

6-9 June 2019



To register for the 2019 Talladega D-Day Match and for more information on the CMP Talladega Marksmanship Park visit our website at: <http://thecmp.org/competitions/matches/talladega-d-day-match/>.